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Semistructured Messages Are Surprisingly Useful for Computer-Supported Coordination - group of 7 »

TW MALONE, KR GRANT, KUMYEW LAI, R RAO, D ... - ACM Transactions on Office Information Systems, 1987 - portal.acm.org

... Users who do not want to take advantage of any ... 3. Rules for processing messages are composed using the same ... any time using the built-in, display-oriented text ...

Cited by 213 - [View as HTML](#) - [Web Search](#) - [Library Search](#)

Flexible Parsing - group of 14 »

PJ Hayes, GV Mouradian - American Journal of Computational Linguistics, 1981 - acl.ldc.upenn.edu

... (We assume that the system addressed can display things immediately ... patterns in with more general rules, as in ... an approach to flexible **parsing** based not on ATN's ...

Cited by 57 - [View as HTML](#) - [Web Search](#) - [Library Search](#)

Querying and Updating the File - group of 4 »

S Abiteboul, S Cluet, T Milo - Proceedings of the 19th International Conference on Very ... - acm.org

... class definitions with standard methods (eg, **display**, edit ... we want to obtain the objects and not only the ... alternately two kinds of rewriting rules that we ...

Cited by 130 - [View as HTML](#) - [Web Search](#) - [BL Direct](#)

Parse tree annotations - group of 2 »

JJ Purtalo, JR Callahan - Communications of the ACM, 1989 - portal.acm.org

... the front of rule translations after the **display** mask list ... for the C programming language with 174 grammar rules, we were ... Tools like grep could not be used ...

Cited by 28 - [Web Search](#)

A program transformation approach to automating software-engineering

S Burson, GB Kotik, LZ Markosian - Computer Software and Applications Conference, 1990. COMPSAC ... - ieeexplore.ieee.org

... ex-pressions); 4. program transformation rules that automatically ... tools are likely to be used regardless of ... and the C application, which may not be adequately ...

Cited by 41 - [Web Search](#)

Development, assessment, and reengineering of language descriptions - group of 13 »

MPA Sellink, C Verhoef - Proceedings of the Fourth European Conference on Software ..., 2000 - doi.ieeecomputersociety.org

... So, it was not hard to extract the syntax rules. Below we depict the denition of the BNF dialect that is used in the HTML ie. ...

Cited by 29 - [Web Search](#)

[ps] On the animation of "not executable" specifications by Prolog - group of 2 »

L Sterling, P Ciancarini, T Turnidge - International Journal of Software Engineering and Knowledge ..., 1996 - cs.unibo.it

... It is used in later translation to make sure that only ... to verify that state invariants are not violated ... We explain some of the argument translation rules to get ...

Cited by 19 - [View as HTML](#) - [Web Search](#) - [BL Direct](#)

The Poe Language-Based Editor Project

CN Fischer, GF Johnson, J Mauney, A Pal, DL Stock - portal.acm.org

... fact that Poe trees are **not** completely abstract ... redundant nodes are stored to simplify program display). ... allowing user selection of formating rules are under ...

Cited by 41 - Web Search

Training Agents to Recognize Text by Example - group of 10 »

HPS Lieberman, BAPS Nardi, DJPS Wright - Autonomous Agents and Multi-Agent Systems, 2001 - Springer

... of grammar **rules** on concrete examples is **not** always clear ... their work as a basis for defining a grammar rule. ... to have the user interact with a **display** that shows ...

Cited by 33 - Web Search - BL Direct

BOOK A Dependency Parser for Variable-word-order Languages - group of 2 »

MA Covington - 1990 - ai.uga.edu

... and to develop a suitable representation and **parsing** strategy ... This rule does **not** specify word order in the ... First approximations to some other **rules used** by the ...

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menu alternate parse rules

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Menu-based natural language understanding

[All articles](#) [Recent articles](#)

HR Tennant, KM Ross, RM Saenz, CW Thompson, JR ... - Proceedings of the 21st conference on Association for ..., 1983 - portal.acm.org

... This paper describes the NLMenu System, a menu-based natural ... If a **parse** is found, it is one of possibly ... must continue on and pursue all other **alternative** paths ...

[Cited by 46](#) · [View as HTML](#) · [Web Search](#)

Emergence in a Recognition Based Drawing Interface - group of 2 »

MD Gross - Visual and Spatial Reasoning II. BTJ Gero, T. Purcell, ..., 2001 - code.arc.cmu.edu

... component than in conventional menu-driven CAD ... above: intersecting figures and **alternative configurations**. ... s ability to **parse** alternative configurations to ...

[Cited by 6](#) · [View as HTML](#) · [Web Search](#)

MENU-BASED NATURAL LANGUAGE UNDERSTANDING Harry R. Tennant, Kenneth M.

Ross, Richard M. Saenz, Craig ... - group of 4 »

TI Incorporated, T Dallas - acl.ldc.upenn.edu

... This paper describes the NLMenu System, a menu-based natural ... If a **parse** is found, it is one of possibly ... must continue on and pursue all other **alternative** paths ...

[View as HTML](#) · [Web Search](#)

[PS] Implementation of a Cellular Automata Simulation Environment

J Lindberg, V Adolfsson, BEJ Dahlberg - math.chalmers.se

... A.4 The **parser** : : : : ... The **menu** bar consists of the following ...

This **alternative** opens a program le (3.4.2 ...

[View as HTML](#) · [Web Search](#)

Rudiments for a 3D freehand sketch based human-computer interface for immersive virtual environments - group of 2 »

O Bimber - Proceedings of the ACM symposium on Virtual reality software ..., 1999 - portal.acm.org

... generate an internal sketch representation in the form of a **parse-tree**. ... Furthermore, users do not have to continuously **alternate** between **menu**-space and ...

[Cited by 11](#) · [Web Search](#)

E-parser: An implementation of a deterministic GB-related parsing system

TN Nordgård - Computers and the Humanities, 1994 - Springer

... NP) (argl theta-role patien0) An **alternative** representation of ... on the item LoadGrammar in the Options **menu**. ... order to make them understandable for the **parser**. ...

[Cited by 2](#) · [Web Search](#) · [DL Direct](#)

HERMETO: A NL-UNL ENCONVERTING ENVIRONMENT - group of 2 »

R Martins, R Hasegawa, MGV Nunes - cflit.iitb.ac.in

... available partial tree, ie, during the **parsing** itself. ... UNL dictionary and the core and **menu** grammars, has proved to be an interesting **alternative** for fully ...

[View as HTML](#) · [Web Search](#)

Improving the PVS user interface

J Kiniry, S Owre - Proc. User Interfaces for Theorem Provers UITP, 2003 - kind.cs.kun.nl

... make **parsing** decisions, or **alternative parser** infrastructures can ... used for shortcuts

or menu generation (both ... **Parse Rules** The semantic package's **parse rules** ...

Cited by 3 - View as HTML - Web Search

[Dialogue management for gestural interfaces - group of 2 »](#)

J Rhyne - ACM SIGGRAPH Computer Graphics, 1987 - portal.acm.org

... e.g. the application work area, the pull-down **menu**, or the ... may be used to undo the **rule**, and **alternative parses** ar ... **Parse elimination** can be an expensive task ...

Cited by 17 - Web Search - Library Search

[A prototype document image analysis system for technical journals - group of 3 »](#)

G Nagy, S Seth, M Viswanathan - Computer, 1992 - ieeexplore.ieee.org

... are set flush with the margin and **alternate** between left ... In principle, a **parse** of the page will reveal whether the page is accept-able under the **rules** of the ...

Cited by 117 - Web Search

Google ►

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Best 200 shown

1 Applications: Menu-based natural language understanding 
Harry R. Tennant, Kenneth M. Ross, Richard M. Saenz, Craig W. Thompson, James R. Miller
June 1983 **Proceedings of the 21st annual meeting on Association for Computational Linguistics**
Publisher: Association for Computational Linguistics
Full text available:  pdf(715.69 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)
 Publisher Site

This paper describes the NLMenu System, a menu-based natural language understanding system. Rather than requiring the user to type his input to the system, input to NLMenu is made by selecting items from a set of dynamically changing menus. Active menus and items are determined by a predictive left-corner parser that accesses a semantic grammar and lexicon. The advantage of this approach is that all inputs to the NLMenu System can be understood thus giving a 0% failure rate. A companion system t ...

2 Parsing with flexibility, dynamic strategies, and idioms in mind 
Oliviero Stock
March 1989 **Computational Linguistics**, Volume 15 Issue 1
Publisher: MIT Press
Full text available:  pdf(2.00 MB)  Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)
[Publisher Site](#)

One desirable aspect of a syntactic parser is being meaningful (i.e., contributing to incremental interpretation) during the process of parsing and not only at the end of it. This becomes even more important when dealing with flexible word order languages, where the number of alternatives in parsing may grow dangerously. One such parser is WEDNESDAY 2. It is a lexicon-based parser, relying on the chart mechanism combined with a particular kind of unification, guided by the so-called Principle of ...

3 Special issue: AI in engineering 
 D. Sriram, R. Joobhani
April 1985 **ACM SIGART Bulletin**, Issue 92
Publisher: ACM Press
Full text available:  pdf(8.79 MB) Additional Information: [full citation](#), [abstract](#)

The papers in this special issue were compiled from responses to the announcement in the July 1984 issue of the SIGART newsletter and notices posted over the ARPAnet. The interest being shown in this area is reflected in the sixty papers received from over six

countries. About half the papers were received over the computer network.

4 [Spoken dialogue technology: enabling the conversational user interface](#) 

 Michael F. McTear

March 2002 **ACM Computing Surveys (CSUR)**, Volume 34 Issue 1

Publisher: ACM Press

Full text available:  pdf(987.69 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Spoken dialogue systems allow users to interact with computer-based applications such as databases and expert systems by using natural spoken language. The origins of spoken dialogue systems can be traced back to Artificial Intelligence research in the 1950s concerned with developing conversational interfaces. However, it is only within the last decade or so, with major advances in speech technology, that large-scale working systems have been developed and, in some cases, introduced into commerce ...

Keywords: Dialogue management, human computer interaction, language generation, language understanding, speech recognition, speech synthesis

5 [Fast detection of communication patterns in distributed executions](#) 

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**

Publisher: IBM Press

Full text available:  pdf(4.21 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

6 [Human-computer interface development: concepts and systems for its management](#) 

 H. Rex Hartson, Deborah Hix

March 1989 **ACM Computing Surveys (CSUR)**, Volume 21 Issue 1

Publisher: ACM Press

Full text available:  pdf(7.97 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Human-computer interface management, from a computer science viewpoint, focuses on the process of developing quality human-computer interfaces, including their representation, design, implementation, execution, evaluation, and maintenance. This survey presents important concepts of interface management: dialogue independence, structural modeling, representation, interactive tools, rapid prototyping, development methodologies, and control structures. *Dialogue independence* is th ...

7 [The FINITE STRING Newsletter: Abstracts of current literature](#) 

Computational Linguistics Staff

January 1987 **Computational Linguistics**, Volume 13 Issue 1-2

Publisher: MIT Press

Full text available:  pdf(6.15 MB)  Additional Information: [full citation](#)
[Publisher Site](#)

8 Special issue on ill-formed input: Parse fitting and prose fixing: getting a hold on ill-formedness

K. Jensen, G. E. Heidorn, L. A. Miller, Y. Ravin

July 1983 **Computational Linguistics**, Volume 9 Issue 3-4

Publisher: MIT Press

Full text available:  pdf(946.33 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

 Publisher Site

Processing syntactically ill-formed language is an important mission of the EPISTLE system. Ill-formed input is treated by this system in various ways. Misspellings are highlighted by a standard spelling checker; syntactic errors are detected and corrections are suggested; and stylistic infelicities are called to the user's attention. Central to the EPISTLE processing strategy is its technique of *fitted* parsing. When the rules of a conventional syntactic grammar are unable to produce a par ...

9 Software support for practical grammar development

Bran Boguraev, John Carroll, Ted Briscoe, Claire Grover

August 1988 **Proceedings of the 12th conference on Computational linguistics - Volume 1**

Publisher: Association for Computational Linguistics

Full text available:  pdf(582.08 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

Even though progress in theoretical linguistics does not necessarily rely on the construction of working programs, a large proportion of current research in syntactic theory is facilitated by suitable computational tools. However, when natural language processing applications seek to draw on the results from new developments in theories of grammar, not only the nature of the tools has to change, but they face the challenge of reconciling the seemingly contradictory requirements of notational per ...

10 The PSG system: from formal language definitions to interactive programming environments

Rolf Bahlke, Gregor Snelting

August 1986 **ACM Transactions on Programming Languages and Systems (TOPLAS)**, Volume 8 Issue 4

Publisher: ACM Press

Full text available:  pdf(2.35 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

The PSG programming system generator developed at the Technical University of Darmstadt produces interactive, language-specific programming environments from formal language definitions. All language-dependent parts of the environment are generated from an entirely nonprocedural specification of the language's syntax, context conditions, and dynamic semantics. The generated environment consists of a language-based editor, supporting systematic program development by named program fragments, ...

11 Poster session 1: Modality fusion for graphic design applications

André D. Milota

October 2004 **Proceedings of the 6th international conference on Multimodal interfaces**

Publisher: ACM Press

Full text available:  pdf(410.79 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Users must enter a complex mix of spatial and abstract information when operating a graphic design application. Speech / language provides a fluid and natural method for specifying abstract information while a spatial input device is often most intuitive for the

entry of spatial information. Thus, the combined speech / gesture interface is ideally suited to this application domain. While some research has been conducted on multimodal graphic design applications, advanced research on modality ...

Keywords: graphic design, modality fusion, multimodal interface, pen interface, speech input

12 LLparse and LRparse: visual and interactive tools for parsing 

Stephen A. Blythe, Michael C. James, Susan H. Rodger
March 1994 **ACM SIGCSE Bulletin , Proceedings of the twenty-fifth SIGCSE symposium on Computer science education SIGCSE '94**, Volume 26 Issue 1
Publisher: ACM Press

Full text available:  pdf(507.90 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper describes instructional tools, LLparse and LRparse, for visualizing and interacting with small examples of LL and LR parsing. These tools can be used to understand the process of constructing LL(1) and LR(1) parse tables through a series of steps in which users receive feedback on the correctness of each step before moving on to the next step. For example, in LRparse, the user initially enters an LR(1) grammar, calculates FIRST and FOLLOW sets, graphically constructs a determinis ...

13 A VHDL compiler based on attribute grammar methodology 

R. Farrow, A. G. Stanculescu
June 1989 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 1989 Conference on Programming language design and implementation PLDI '89**, Volume 24 Issue 7
Publisher: ACM Press

Full text available:  pdf(1.49 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

This paper presents aspects of a compiler for a new hardware description language (VHDL) written using attribute grammar techniques. VHDL is introduced, along with the new compiler challenges brought by a language that extends an Ada subset for the purpose of describing hardware. Attribute grammar programming solutions are presented for some of the language challenges. The organization of the compiler and of the target virtual machine represented by the simulation kernel are disc ...

14 Adaptive forms: an interaction paradigm for entering structured data 

Martin R. Frank, Pedro Szekely
January 1998 **Proceedings of the 3rd international conference on Intelligent user interfaces IUI '98**
Publisher: ACM Press

Full text available:  pdf(954.93 KB) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: data entry, human-computer interaction, layout, parsing, user interfaces

15 Epiphenomenal grammar acquisition with GSG 

Marsal Gavaldà
May 2000 **ANLP/NAACL 2000 Workshop on Conversational systems - Volume 3**
Publisher: Association for Computational Linguistics
Full text available:  pdf(409.42 KB) Additional Information: [full citation](#), [abstract](#), [references](#)

As a step toward conversational systems that allow for a more natural human-computer interaction, we report on GSG, a system that, while providing a natural-language interface to a variety of applications, engages in clarification dialogues with the end user through which new semantic mappings are dynamically acquired. GSG exploits task- and language-dependent information but is fully task-and language-independent in its architecture and strategies.

16 A scalable formal method for design and automatic checking of user interfaces

 Jean Berstel, Stefano Crespi Reghizzi, Gilles Roussel, Pierluigi San Pietro
April 2005 **ACM Transactions on Software Engineering and Methodology (TOSEM)**,
Volume 14 Issue 2

Publisher: ACM Press

Full text available:  pdf(1.74 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The article addresses the formal specification, design and implementation of the behavioral component of graphical user interfaces. The complex sequences of visual events and actions that constitute dialogs are specified by means of modular, communicating grammars called VEG (Visual Event Grammars), which extend traditional BNF grammars to make them more convenient to model dialogs. A VEG specification is independent of the actual layout of the GUI, but it can easily be integrated with various la ...

Keywords: GUI design, Human-computer interaction (HCI), applications of model checking

17 Specification and dialogue control of visual interaction through visual rewriting

 systems
P. Bottoni, M. F. Costabile, P. Mussio
November 1999 **ACM Transactions on Programming Languages and Systems (TOPLAS)**, Volume 21 Issue 6

Publisher: ACM Press

Full text available:  pdf(886.71 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Computers are increasingly being seen not only as computing tools but more so as communication tools, thus placing special emphasis on human-computer interaction (HCI). In this article, the focus is on visual HCI, where the messages exchanged between human and computer are images appearing on the computer screen, as usual in current popular user interfaces. We formalize interactive sessions of a human-computer dialogue as a structured set of legal visual sentences, i.e., as a visual languag ...

Keywords: control automaton, dialogue control, visual languages

18 Conference abstracts

 January 1977 **Proceedings of the 5th annual ACM computer science conference**
Publisher: ACM Press

Full text available:  pdf(3.14 MB) Additional Information: [full citation](#), [abstract](#), [index terms](#)

One problem in computer program testing arises when errors are found and corrected after a portion of the tests have run properly. How can it be shown that a fix to one area of the code does not adversely affect the execution of another area? What is needed is a quantitative method for assuring that new program modifications do not introduce new errors into the code. This model considers the retest philosophy that every program instruction that could possibly be reached and tested from the ...

19 ARBUS, a tool for developing application grammars

D. Memmi, J. Mariani

July 1982 **Proceedings of the 9th conference on Computational linguistics - Volume 1****Publisher:** Academia PrahaFull text available: [pdf\(317.60 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

The development of a natural language system usually requires frequent changes to the grammar used. It is then very useful to be able to define and modify the grammar rules easily, without having to tamper with the parsing program. The ARBUS system was designed to help develop grammars for natural language processing. With this system one can build, display, test, modify and file a grammar interactively in a very convenient way. This was achieved by packaging a parser and a grammar editor with a ...

20 Web site engineering: Enforcing strict model-view separation in template engines

Terence John Parr

May 2004 **Proceedings of the 13th international conference on World Wide Web****Publisher:** ACM PressFull text available: [pdf\(118.03 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The mantra of every experienced web application developer is the same: *thou shalt separate business logic from display*. Ironically, almost all template engines allow violation of this separation principle, which is the very impetus for HTML template engine development. This situation is due mostly to a lack of formal definition of separation and fear that enforcing separation emasculates a template's power. I show that not only is strict separation a worthy design principle, but that we c ...

Keywords: model-view-controller, template engine, web application

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S24	64	(displa\$7 menu\$3) with (grammar\$5 rule\$3) near4 pars\$	US-PGPUB; USPAT	OR	OFF	2006/06/21 13:06
S25	2	(displa\$7 menu\$3).with (possibl\$5 all) near3 pars\$ and anal\$7 near4 pars\$5	US-PGPUB; USPAT	OR	OFF	2006/06/21 13:08
S26	0	(grammar\$3 rule\$3) with "not" near2 use\$2 near3 pars\$5	US-PGPUB; USPAT	OR	OFF	2006/06/21 13:10
S27	0	(grammar\$3 rule\$3) with "not" near4 pars\$5	US-PGPUB; USPAT	OR	OFF	2006/06/21 13:10
S28	0	(grammar\$3 rule\$3) with "not" near4 pars\$5	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 13:10
S29	25	alternat\$5 near4 (grammar\$3 rule\$3) near4 pars\$5	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 14:54
S30	23	edit\$5 near4 (grammar\$3 rule\$3) near4 pars\$5	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:03
S31	479	704/1.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:03
S32	179	704/1.ccls. and pars\$5	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:03
S33	74	704/1.ccls. and pars\$5 same (grammar\$3 rule\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:03
S34	15	704/1.ccls. and pars\$5 same (grammar\$3 rule\$3) same (display\$ edit\$5 alternat\$ de\$bug\$ anal\$7 review\$3) near2 pars\$7	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:22

EAST Search History

S35	0	704/1.ccls. and menu\$2 near3 connect\$7 with pars\$7	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:23
S36	0	704/1.ccls. and menu\$2 near3 (connect\$7 node\$3) with pars\$7	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:23
S37	0	704/1.ccls. and menu\$2 near3 (connect\$7 node\$3) same pars\$7	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:23
S38	17	menu\$2 near3 (connect\$7 node\$3) same pars\$7	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2006/06/21 15:24

EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S14	0	(displa\$7 menu\$3) with (attemp\$ un\$success\$) with rule\$3 with pars\$	US-PGPUB; USPAT	OR	OFF	2006/06/21 12:39